Lucas Schoenherr

Product Design Specialist | UX Engineering Specialist

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in /lucas-scho

on <u>Online Portfolio</u>

Product Design Specialist with 13 years of experience, combining creativity and strategy to transform ideas into innovative and functional products. I have a solid background in UI and UX with a specialization in prototyping, which allows me to create solutions that truly meet the needs of users and customers.

Throughout my career, I have led multidisciplinary teams and participated in challenging projects for large companies including Vale and Accenture, including the development of prototypes for products with artificial intelligence and internal solutions that optimize processes. My approach is focused on collaboration, efficient project management, research, testing, prototyping, development and delivering results that generate a real impact on the user.

I am looking for an opportunity as a Product Design Specialist, where I can apply my expertise, contribute to the success of the company and continue my professional growth in an environment that values innovation and quality.

Skills					
Figma FigJam	UIUX	Mural Miro	Flowmapp	Design System	Design Thinking
Adobe Photoshop	Adobe Illustrato	or Sketch	Maze Micro	osoft Office Suite	Generative Al
Narrow Al Azure DevOps Agile					
Interpersonal Skills					
Effective Communica	ation Leaders	hip Teamwork	Design Res	search Manage	ment and Organization
Troubleshooting	Prototyping	Product Developm	ent Flexibili	ty Storytelling	Global Overview
Aesthetics Typography UX Methodologies Search Autonomy User Testing					

Experiences

2022 - April 2024

Accenture - One Studio | Specialist Product Designer (UI/UX)

- Lead end-to-end designer in multiple project developments using in-house LLMs at VIVO.
- Projects for hospitals and health institutions.
- Collaboration on FIFA's World Cup broadcast project.
- Projects focused on dam and mine safety for Vale.
- Participation in several high-impact projects for Accenture.
- Individual and collaborative experience in delivering prototypes and proofs of concept (POCs) in different areas of the company, both nationally and internationally.

2020 - 2022

Accenture - Vale Digital Lab | Senior Product Designer (UI/UX)

- Leadership and management of the Digital Lab design team.
- Development of a research system based on various UX design methodologies.
- Improved the delivery pipeline for prototypes and POCs.
- Conducting various projects related to Vale, including:
 - Interfaces for robotic control;
 - Disaster prevention at dams;
 - On-site security;

 - Quarantine prevention;
 - Financial processes;
 - Route optimization.

2019 - 2020

Infobase TI | Senior Systems Analyst

- Research and prototyping of multiple IT-oriented projects, ranging from services, portals, mobile applications, desktop applications, among others.
- Improving and restructuring the user experience for the service transition system in Vale projects.
- Creation of the design for Vale's access portal.
- Development of a design system based on Vale's branding to ensure consistency in projects.

2011 - 2019

Other Experiences

- Freelancer | Architectural and Scenery Designer / Graphic Designer.
- PTT Electronuclear Computer technician in controlled areas.
- Interart Brazil 3D Modeling Designer and Set Designer.
- International Freelancer | Marketing and Architecture Designer
- Fidelity Brasil | Intern in Graphic Design and IT.

Education

PUC-RS - Postgraduate Studies User Experience Design and Beyond (UX/UI) 2022

Cambridge Certificate Training Center. Cambridge Advanced English Exam and Classes. 2014

Universidade Veiga de Almeida.

3D for Interiors and Scenery / Graphic Design for Digital Marketing. 2013

Universidade Veiga de Almeida. Graphic Design, Illustration and Animation. 2012

Languages

